## Venetian Villas Unit Owners Association, Inc. Architectural Review Board Application

This request form is to be completed by the homeowner and submitted to the Manager of the Association who will submit the application to the Board of Directors who serve as the Architectural Review Board for approval of **any** exterior alteration including landscaping (mature height in excess of 4 feet) and replacement of any exterior item. The Board must approve the application **before** any work commences. All requests must conform to the local zoning and building codes. If you have any questions concerning this application, please refer to your Sixth Amended and Restated Declaration.

Name:	Lot Number: _		
Address:	Phone:	Email:	
Contractor:			
Other:			<del></del>
Please provide:			
Complete description of the project	t/improvement (use space	below).	
Type of materials to be used and sa	ample of colors if applicable	2.	
One copy of the following that are	applicable: (1) blueprints o	r drawings, pictures, brochur	es, etc, (2) site
plans locating the house footprint,	fence (if any), (3) landscap	e plans and (4) tree removal s	site plans.
Description of request:			
city and post the permit in a visible application is contingent upon this and any work begun is a violation of that is altered becomes the sole results association for the exterior maintenance.  Liability: I, the undersigned homeo	requirement. Any failure to of VVUOA Governing Docur sponsibility of the owner a nance of the area altered.	o obtain said permits voids ar nents. The exterior area of th nd is no longer the responsibi	ny ARBapproval le building/lot ility of the
that might occur to Venetian Villas	Unit Owners Association,	nc.'s property during this pro	ject.
Homeowner's Signature	Date		_
Reviewed by			_
ApprovedDe	enied		
Comments:			

Please submit the application to: Venetian Villas Unit Owners Association, Inc.
Watson Association Management, 435 S. Yonge Street, Suite 3, Ormond Beach, FL 32174
tpometto@watsonrealtycorp.com or Fax 386-673-4943